



### What should I already know?

- Rhythm is a pattern of sounds, played through time, on a series of notes
- Pulse is the regular beat throughout the song
- Tempo is the speed at which a piece is played

### Key knowledge

- Pitch can create different moods and atmospheres
- Pitch can be high and low
- Graphic notation can be used to write music down and play it again
- There are pitched and unpitched musical instruments

### Key Vocabulary

**Pulse** - the regular 'heartbeat' of a piece, holding the core timing together in a of music. This is also known as the beat.

**Tempo** - the speed at which a piece of music is played

**Dynamics** - How loudly or softly to play a part or piece of music

**Interval** - The difference in pitch between 2 sounds

**Melody** - A group of notes played one after another to make a tune (a melody)

**Motif** - A short 'musical idea' representing a mood or character in a piece of music

**Ostinato** - A repeated musical phrase or rhythm

**Pentatonic** - A five note musical scale

**Pitch** - How high or low a note is

**Round** - A composition where each singer/instrumentalist performs the same melody, but begins at different times.

**Structure** - The layout of a piece of music which can usually be divided into Sections.

**Texture** - The way that pitch and rhythm are combined in a piece of music which determines the overall quality of the sound.

**Timbre** - The quality or 'colour' of sound that make one voice or instrument different from another.



Main events



Location



Settlements



Artefacts